

Hints and Tips (It's not like they're good ones)

level 1: When fighting in the kitchen (Room to the left of the second room) don't step in the kitchen let the enemies come to you.

Ignore the Cyberdemon and Spidermastermind in the airfield in the harder difficulties

level 2: Don't run out of ammo.

Try to open the secret quickly and get the invulnerability sphere

level 3: There is an ambush of lost souls waiting at 3 o'clock in the second ooze room Strafe through the door and use the BFG

If you run down the center of the demon room and then follow the edges you can keep them in one group behind you. Use rockets to drop several at once.

level 4: In hard you may find a pain elemental stalking you.

BIG TIP if the cyberdemon steps in the teleporter he will come out unable to move. You can punch him to death. >:)

level 5: In the corridor with the many alcoves you can kill the enemies lying in ambush before they see you.

level 6: In the maze go all the way forward, turn left and left, now go to the end of that hall, go right, go down and take the first left